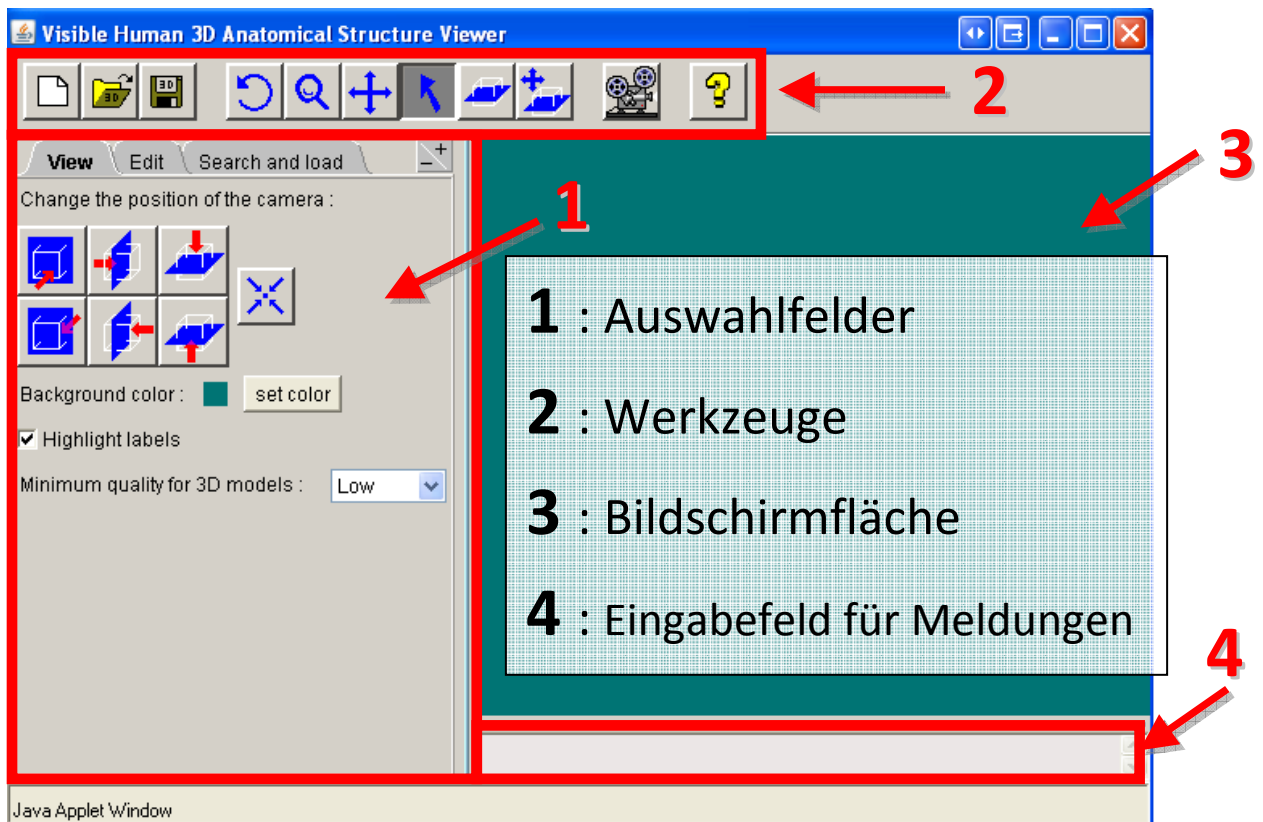
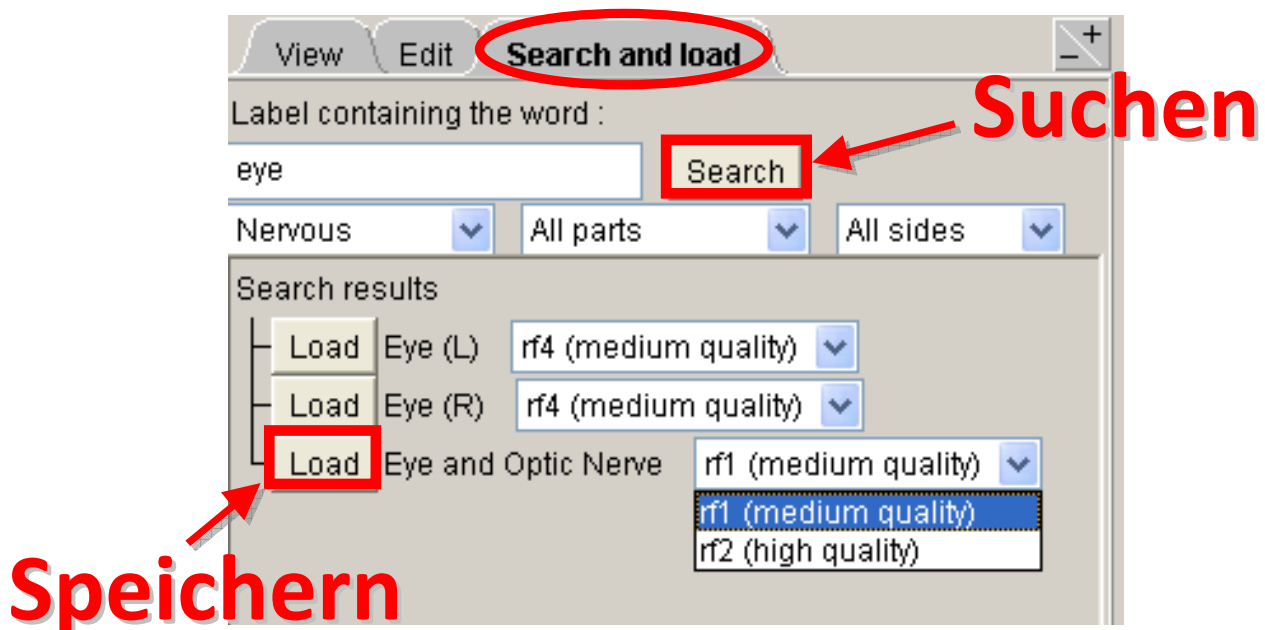


3D Anatomical Structure viewer



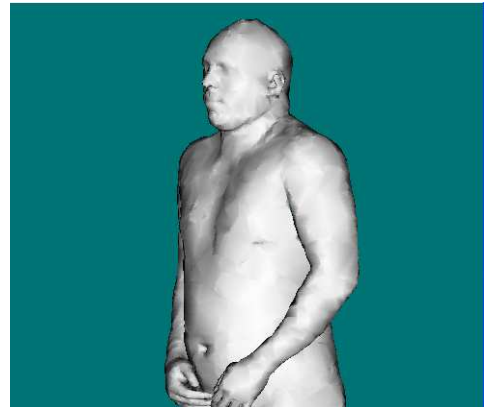
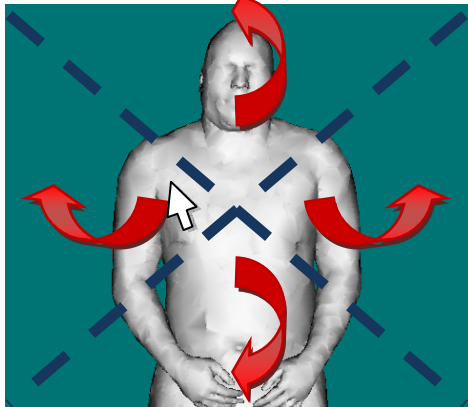
Auswahlfelder:

Anatomische Strukturen laden

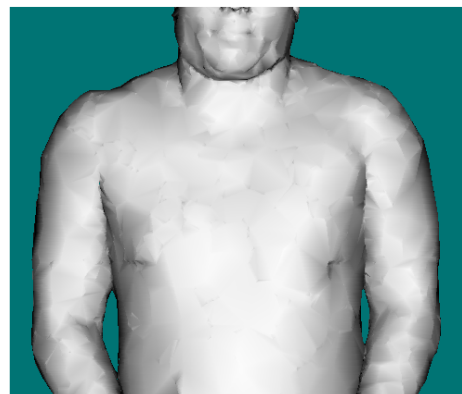
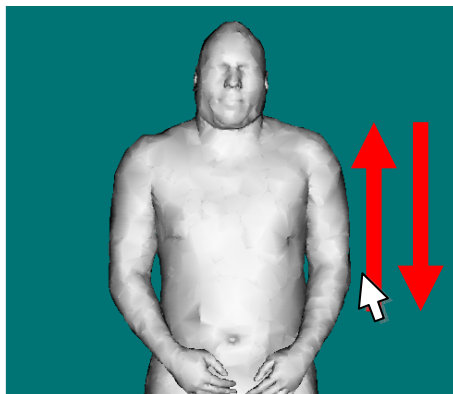


Navigation in der Szene:

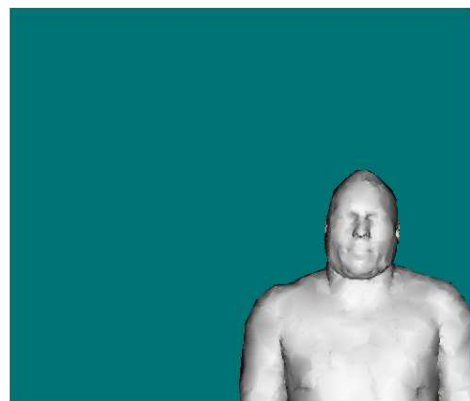
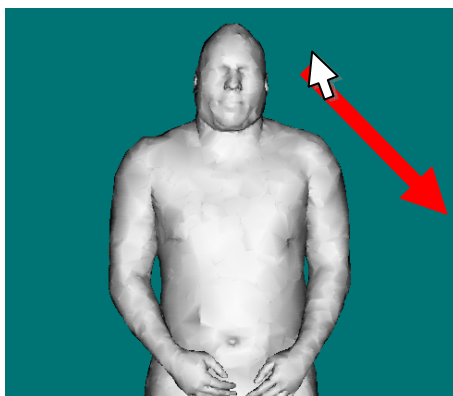
Rotation :



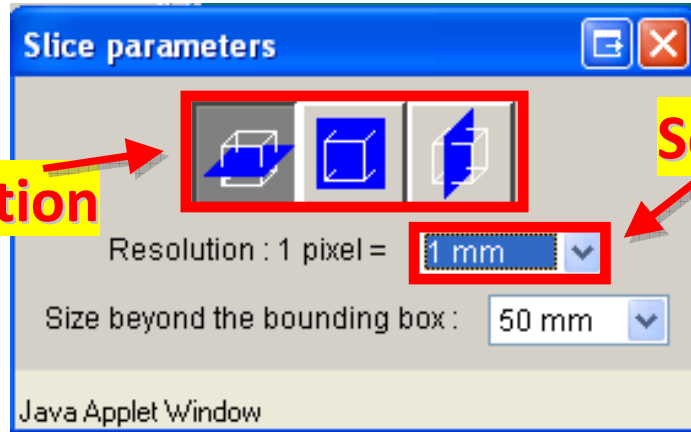
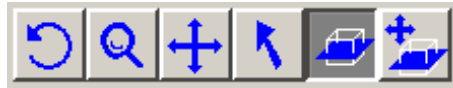
Zoom :



Bewegung :



Schnitt laden



Schnittorientierung

Schnittaflösung

Klicken Sie auf einen Punkt der anatomischen Oberfläche, um den Schnitt zu setzen

Schnittbewegung

